

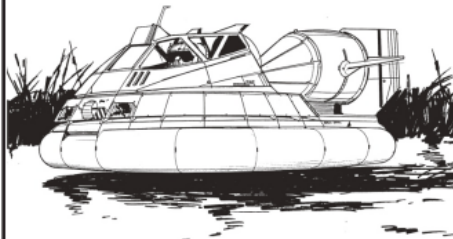
**BATTLETECH
TECHNICAL READOUT 3026
QUICKSTRIKE CARDS**



BATTLETECH

2 PV BATTLEFORCE

Savannah Master



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

13H 4 1 1 1

Armor/Structure

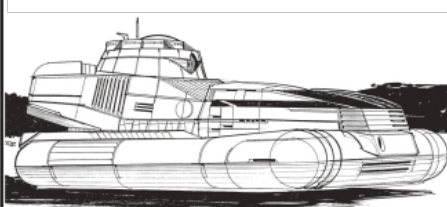
○

Special Abilities: ENE, RCN

BATTLETECH

1 PV BATTLEFORCE

Hover APC



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

10H 4 1

Armor/Structure

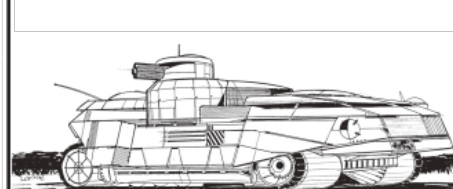
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Special Abilities: TUR(1), IT1, ICE

BATTLETECH

1 PV BATTLEFORCE

Tracked APC



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

6T 2 1

Armor/Structure

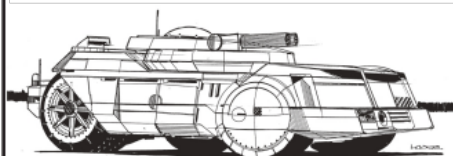
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Special Abilities: TUR(1), IT1, ICE

BATTLETECH

2 PV BATTLEFORCE

Wheeled APC



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

6W 2 1

Armor/Structure

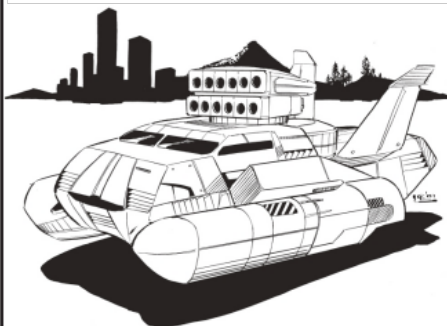
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Special Abilities: TUR(1), IT1, ICE

BATTLETECH

4 PV BATTLEFORCE

Harasser



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

10H 4 1

Armor/Structure

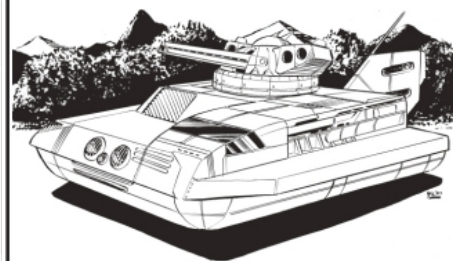
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Special Abilities: TUR(SRM2/2), ICE

BATTLETECH

5 PV BATTLEFORCE

J Edgar



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

11H 4 1

Armor/Structure

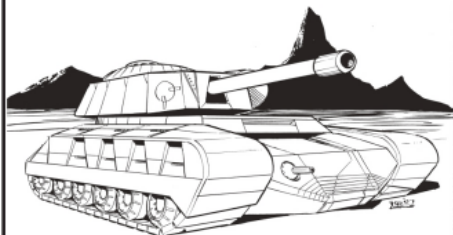
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Special Abilities: TUR(1/1)

BATTLETECH

3 PV BATTLEFORCE

Scorplan



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

4T 1 1 1

Armor/Structure

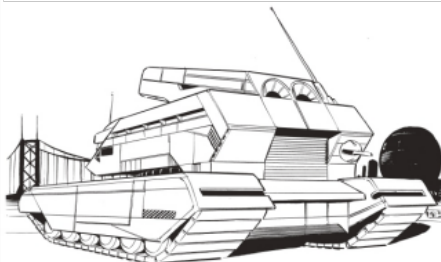
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Special Abilities: TUR(1/1/1), ICE

BATTLETECH

6 PV BATTLEFORCE

Hunter



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

5T 2 1

Armor/Structure

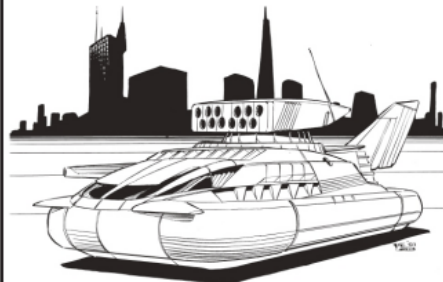
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Special Abilities: LRM1/1/1, IF1

BATTLETECH

6 PV BATTLEFORCE

Pegasus



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

8H 3 1 1 1

Armor/Structure

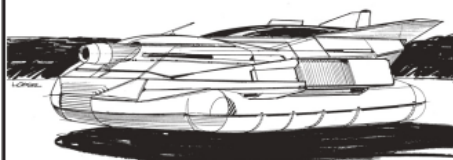
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Special Abilities: TUR(SRM1/1), ICE, RCN

BATTLETECH

6 PV BATTLEFORCE

Saladin



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

8H 3 1

Armor/Structure

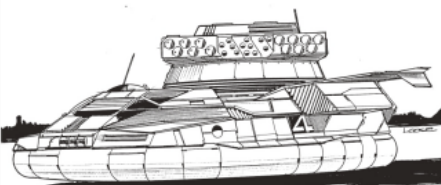
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Special Abilities: AC2/2, ICE

BATTLETECH

7 PV BATTLEFORCE

Saracen



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

8H 3 1

Armor/Structure

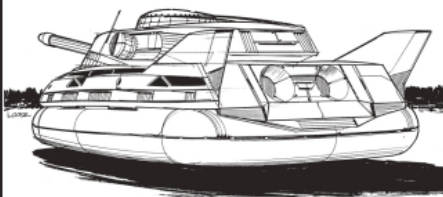
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Special Abilities: TUR(1/2/1, IF1), ICE

BATTLETECH

5 PV BATTLEFORCE

Scimitar



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

8H 3 1

Armor/Structure

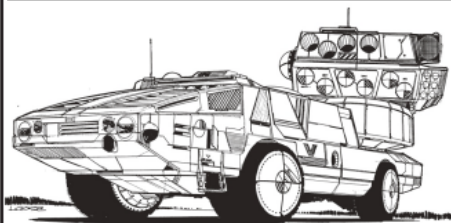
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Special Abilities: TUR(1/1/1), ICE

BATTLETECH

6 PV BATTLEFORCE

Striker



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

5W 2 1

Armor/Structure

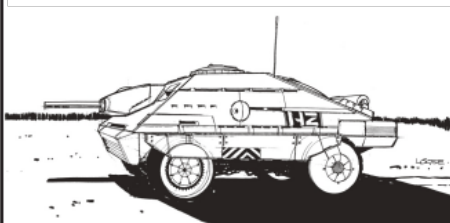
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Special Abilities: TUR(2/2/1, IF1), ICE

BATTLETECH

6 PV BATTLEFORCE

Hetzer



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

4W 1 2

Armor/Structure

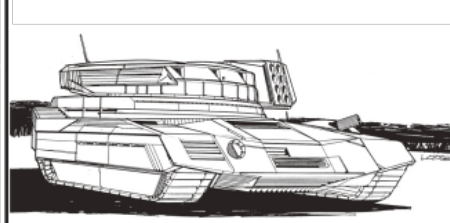
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Special Abilities: AC2/2, ICE

BATTLETECH

6 PV BATTLEFORCE

Goblin



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

4T 1 1 2

Armor/Structure

○○○

Special Abilities: TUR(1/1), IT1, ICE

BATTLETECH

7 PV BATTLEFORCE

Condor



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

8H 3 1 2

Armor/Structure

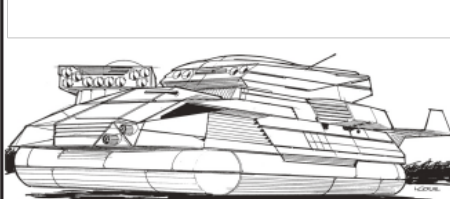
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Special Abilities: TUR(2/2/1), ICE

BATTLETECH

10 PV BATTLEFORCE

Drillson



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

9H 3 1 1 1 2

Armor/Structure

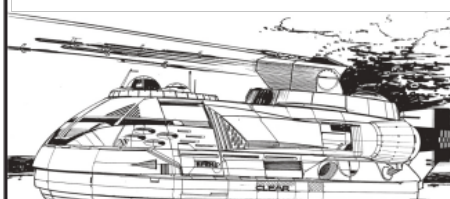
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Special Abilities: IF1, TUR(2/2)

BATTLETECH

8 PV BATTLEFORCE

Maxim



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

8H 3 1 1 1 2

Armor/Structure

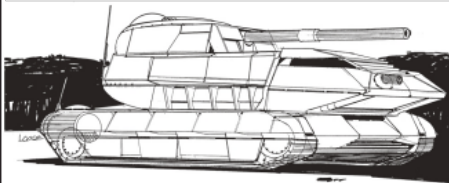
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Special Abilities: IF1, TUR(2/1), IT3, ICE

BATTLETECH

5 PV BATTLEFORCE

Vedette



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

5T 2 1 2

Armor/Structure

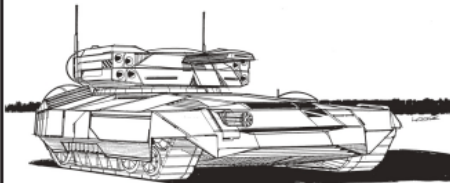
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Special Abilities: TUR(1/1/1), ICE

BATTLETECH

6 PV BATTLEFORCE

Bulldog



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

4T 1 1 3

Armor/Structure

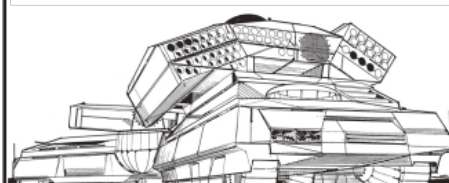
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Special Abilities: TUR(1/1,SRM1/1), ICE

BATTLETECH

8 PV BATTLEFORCE

LRM Carrier



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

3T 1 3

Armor/Structure

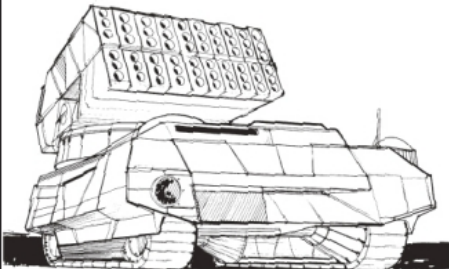
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Special Abilities: LRM1/3/3, IF3, ICE

BATTLETECH

8 PV BATTLEFORCE

SRM Carrier



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

3T 1 3

Armor/Structure

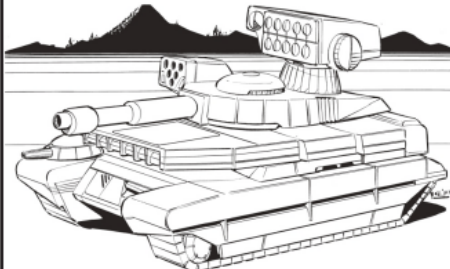
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Special Abilities: SRM6/6, ICE

BATTLETECH

10 PV BATTLEFORCE

Mantcore



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

4T 1 1 1 3

Armor/Structure

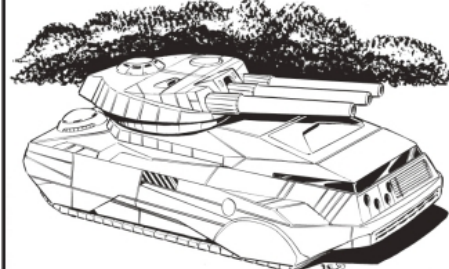
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Special Abilities: TUR(2/3/2, IF1)

BATTLETECH

6 PV BATTLEFORCE

Pike



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

3T 1 1 1 3

Armor/Structure

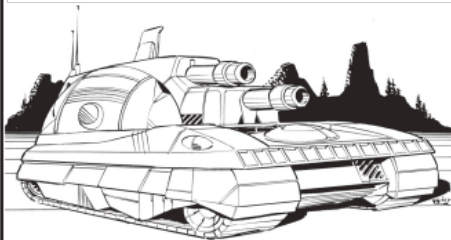
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Special Abilities: TUR(1/1/1/1), ICE

BATTLETECH

10 PV BATTLEFORCE

Demolisher



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

3T 1 4

Armor/Structure

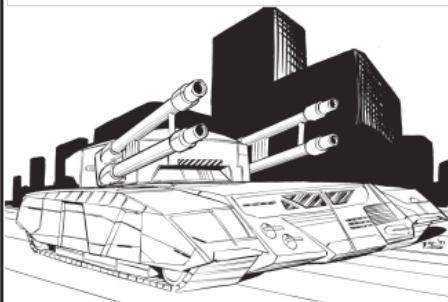
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Special Abilities: TUR(AC4/4), ICE

BATTLETECH

7 PV BATTLEFORCE

Partisan



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

3T 1 1 4

Armor/Structure

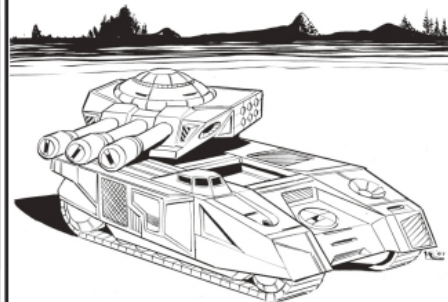
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Special Abilities: TUR(AC2/2/2), ICE

BATTLETECH

10 PV BATTLEFORCE

Schrek



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

3T 1 4

Armor/Structure

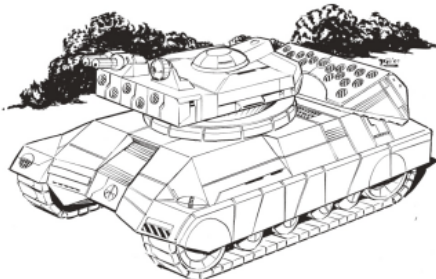
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Special Abilities: TUR(3/3/3), BNE

BATTLETECH

14 PV BATTLEFORCE

Sturmfeur



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

3T 1 1 1 1 4

Armor/Structure

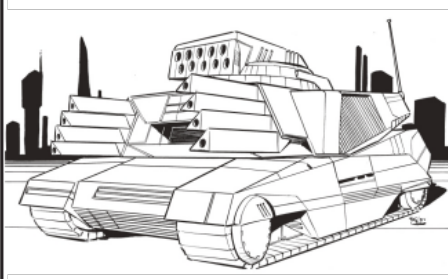
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Special Abilities: IF1, TUR(1/1/1, IF1), ICE

BATTLETECH

10 PV BATTLEFORCE

Ontos



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

3T 1 4

Armor/Structure

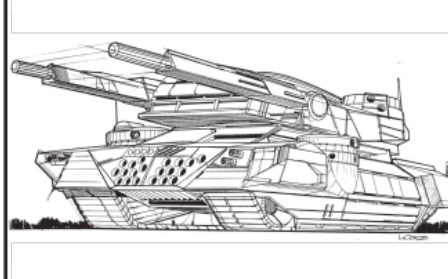
○○○○○

Special Abilities: TUR(5/5/1, IF1), ICE

BATTLETECH

12 PV BATTLEFORCE

Behemoth



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

2T 0 2 1 4

Armor/Structure

○○○○○○○

Special Abilities: LRM1/1/1, IF1, TUR(SRM2/2, AC2/2), ICE

BATTLETECH

3 PV BATTLEFORCE

Sea Skimmer



MV DV S(+0) M(+2) L(+4) E(+6) Wt. Skill
12N 4 1 1

Armor/Structure

○

Special Abilities: TUR(1/1), ICE

BATTLETECH

8 PV BATTLEFORCE

Monitor



MV DV S(+0) M(+2) L(+4) E(+6) Wt. Skill
3N 1 1 1 3

Armor/Structure

○○○○

Special Abilities: TUR(AC3/3), IT2, ICE

BATTLETECH

10 PV BATTLEFORCE

Neptune



MV DV S(+0) M(+2) L(+4) E(+6) Wt. Skill
3S 1 1 1 4

Armor/Structure

○○○○○○○○

Special Abilities: TOR2/2/1, ICE

BATTLETECH

1 PV BATTLEFORCE

Ferret



MV DV S(+0) M(+2) L(+4) E(+6) Wt. Skill
15V 5 1 1

Armor/Structure

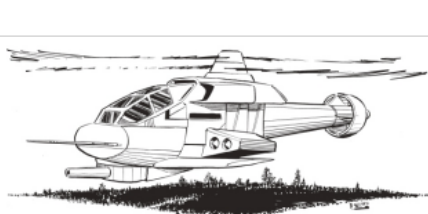
○

Special Abilities: RCN, IT1, ICE, ATMO

BATTLETECH

3 PV BATTLEFORCE

Warrior H-7



MV DV S(+0) M(+2) L(+4) E(+6) Wt. Skill
10V 5 1 1 1 1 1

Armor/Structure

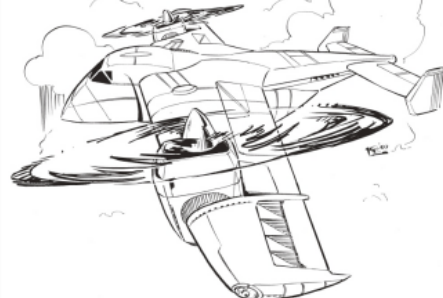
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Special Abilities: RCN, ICE, ATMO

BATTLETECH

1 PV BATTLEFORCE

Karnov UR



MV DV S(+0) M(+2) L(+4) E(+6) Wt. Skill
11V 5 1

Armor/Structure

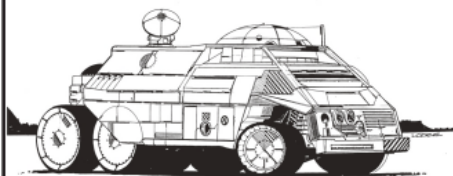
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Special Abilities: ENE, CT6, ICE, ATMO

BATTLETECH

3 PV BATTLEFORCE

Skulker



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

7W 3 1 1 1

Armor/Structure

○ ○

Special Abilities: ENE, ICE, RCN

BATTLETECH

2 PV BATTLEFORCE

Engineering Vehicle



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

6T 2 2

Armor/Structure

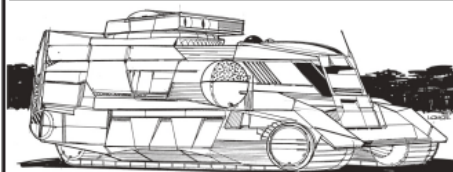
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Special Abilities: ENE, ICE
ENGINEERING EQ 9

BATTLETECH

3 PV BATTLEFORCE

HI Scout Drone Carrier



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

4T 1 3

Armor/Structure

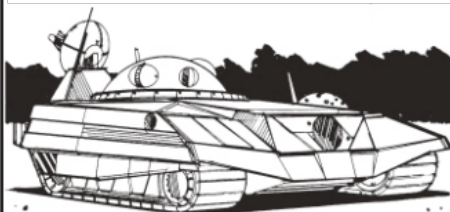
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Special Abilities: TUR(1/1), ICE
RCN, DRONE15

BATTLETECH

1 PV BATTLEFORCE

HI Scout Pathtrack



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

8T 3 1

Armor/Structure

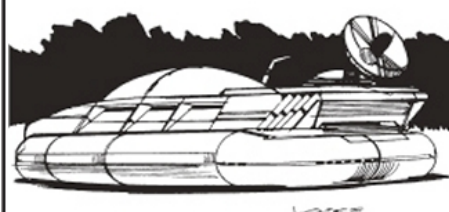
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Special Abilities: DRONE, CAR3
ENE, ICE, RCN

BATTLETECH

1 PV BATTLEFORCE

HI Scout Napfind



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

25H 6 1

Armor/Structure

○

Special Abilities: DRONE, CAR2
ENE, ICE, RCN

BATTLETECH

1 PV

BATTLEFORCE

Light Exoskeleton

SQUAD



MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	Skill
1	1					1	

Armor/Structure

Special Abilities:

MEC1

BATTLETECH

1 PV

BATTLEFORCE

Industrial Exoskeleton

SQUAD



MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	Skill
1	1					1	

Armor/Structure

Special Abilities:

MEC1

BATTLETECH

1 PV

BATTLEFORCE

Heavy Industrial Exoskeleton

4-MAN SQUAD



MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	Skill
1	1					1	

Armor/Structure

Special Abilities:

CAR2
CARRY 8 TONS

BATTLETECH

1 PV

BATTLEFORCE

Light Exoskeleton

SQUAD



MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	Skill
1	1					1	

Armor/Structure

Special Abilities:

MEC1

BATTLETECH

1 PV

BATTLEFORCE

Industrial Exoskeleton

SQUAD



MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	Skill
1	1					1	

Armor/Structure

Special Abilities:

MEC1

BATTLETECH

1 PV

BATTLEFORCE

Heavy Industrial Exoskeleton

4-MAN SQUAD



MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	Skill
1	1					1	

Armor/Structure

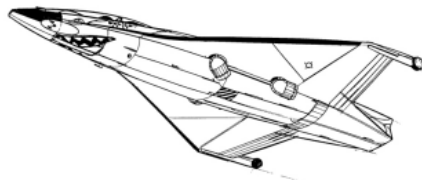
Special Abilities:

CAR2
CARRY 8 TONS

BATTLETECH

2 PV BATTLEFORCE

Guardian



TV S (+0) M (+2) L (+4) E (+6) Wt. Skill

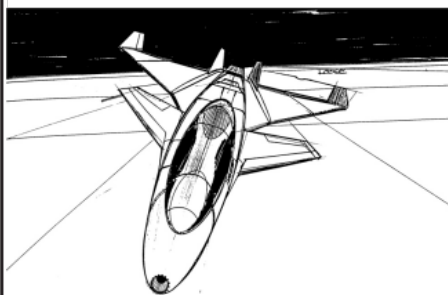
7A 1

Armor/Structure Threshold: 1
 ○○○○ VSTOL, ICE, ATMO
 Special Abilities: SRM1/1, BOMB2

BATTLETECH

4 PV BATTLEFORCE

MechBuster



TV S (+0) M (+2) L (+4) E (+6) Wt. Skill

5A 2

Armor/Structure Threshold: 1
 ○○○ ICE, ATMO
 Special Abilities: AC2/2, BOMB3

BATTLETECH

2 PV BATTLEFORCE

Planetlifter



TV S (+0) M (+2) L (+4) E (+6) Wt. Skill

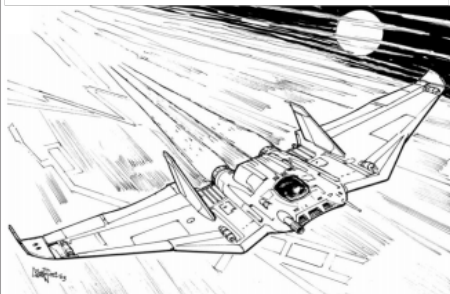
4A 2

Armor/Structure Threshold: 1
 ○○○ VSTOL, CT20+50EXTERNAL
 Special Abilities: ENE, ICE, ATMO, BOMB3

BATTLETECH

10 PV BATTLEFORCE

Starfire SF-1X



TV S (+0) M (+2) L (+4) E (+6) Wt. OV Skill

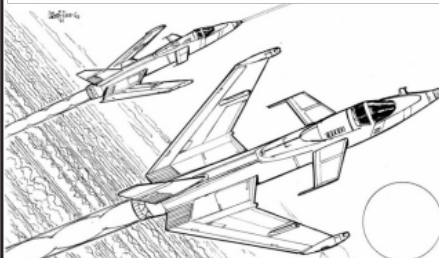
7A 3 3 1 2

Armor/Structure Threshold: 1 Heat Scale:
 ○○○○ 1 2 3 8
 Special Abilities: PNT1, BOMB3

BATTLETECH

16 PV BATTLEFORCE

Deathstalker F-77



TV S (+0) M (+2) L (+4) E (+6) Wt. OV Skill

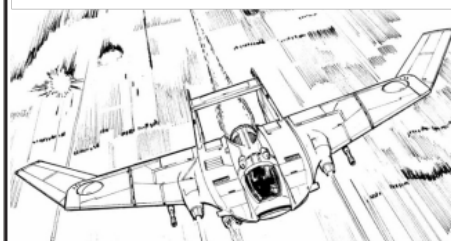
5A 5 5 3 4 1

Armor/Structure Threshold: 1 Heat Scale:
 ○○○○ 1 2 3 8
 Special Abilities: BOMB4

BATTLETECH

12 PV BATTLEFORCE

Typhoon TFN-3A



TV S (+0) M (+2) L (+4) E (+6) Wt. OV Skill

5A 2 2 2 4 1

Armor/Structure Threshold: 1 Heat Scale:
 ○○○○ AC1/1, LRM1/1/1 1 2 3 8
 Special Abilities: BOMB4

BATTLETECH

1 PV BATTLEFORCE

Darter



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

7W 3 1 1 1 1

Armor/Structure

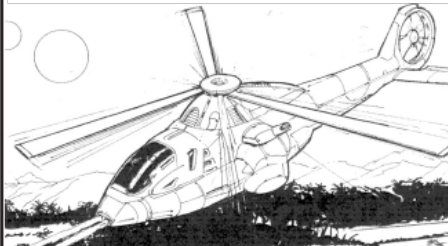
○

Special Abilities: CT3, ICE

BATTLETECH

2 PV BATTLEFORCE

Marten



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

13V 5 1 1 1 1

Armor/Structure

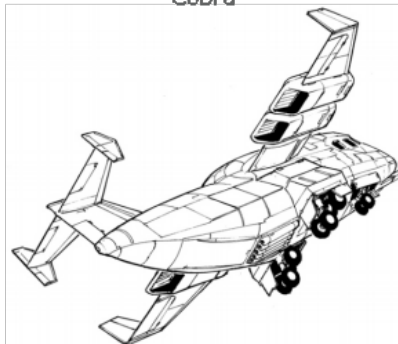
○

Special Abilities: IT1, CT.5, ICE, ATMO

BATTLETECH

4 PV BATTLEFORCE

Cobra



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

8V 4 1 1 1 1

Armor/Structure

○

Special Abilities: AMS2, CT10, ATMO

BATTLETECH

6 PV BATTLEFORCE

Dalmyo HQ 67-K



MV DV S (+0) M (+2) L (+4) E (+6) Wt. Skill

6W 2 1 1 1 1

Armor/Structure

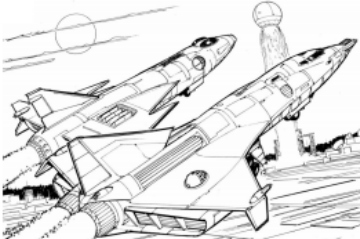
○

Special Abilities: TUR(2/1), IT3

BATTLETECH

18 PV | BATTLEFORCE

Lyonesse



Skill: TP: 4A Standard S (+0) M (+2) L (+4) E (+6)

Size: Small Craft Fore: 2 2 1

PNT1

Left: 2 2

Right: 2 2

Special Abilities: Aft: 3 2

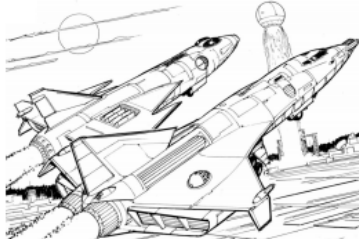
Armor/Structure Threshold: 2



BATTLETECH

18 PV | BATTLEFORCE

Lyonesse



Skill: TP: 4A Standard S (+0) M (+2) L (+4) E (+6)

Size: Small Craft Fore: 2 2 1

PNT1

Left: 2 2

Right: 2 2

Special Abilities: Aft: 3 2

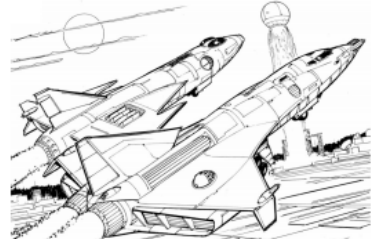
Armor/Structure Threshold: 2



BATTLETECH

18 PV | BATTLEFORCE

Lyonesse



Skill: TP: 4A Standard S (+0) M (+2) L (+4) E (+6)

Size: Small Craft Fore: 2 2 1

PNT1

Left: 2 2

Right: 2 2

Special Abilities: Aft: 3 2

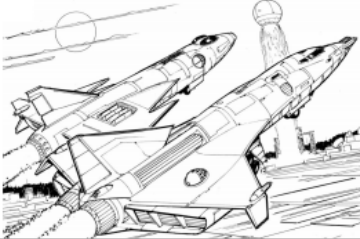
Armor/Structure Threshold: 2



BATTLETECH

19 PV | BATTLEFORCE

Aquarius



Skill: TP: 5A Standard S (+0) M (+2) L (+4) E (+6)

Size: Small Craft Fore: 2 2 1

Left: 2 2 1

Right: 2 2 1

Special Abilities: Aft: 2 2

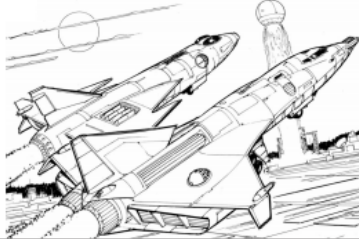
Armor/Structure Threshold: 2



BATTLETECH

19 PV | BATTLEFORCE

Aquarius



Skill: TP: 5A Standard S (+0) M (+2) L (+4) E (+6)

Size: Small Craft Fore: 2 2 1

Left: 2 2 1

Right: 2 2 1

Special Abilities: Aft: 2 2

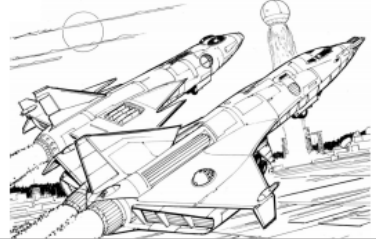
Armor/Structure Threshold: 2



BATTLETECH

19 PV | BATTLEFORCE

Aquarius



Skill: TP: 5A Standard S (+0) M (+2) L (+4) E (+6)

Size: Small Craft Fore: 2 2 1

Left: 2 2 1

Right: 2 2 1

Special Abilities: Aft: 2 2

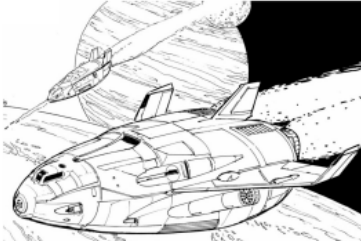
Armor/Structure Threshold: 2



BATTLETECH

18 PV | BATTLEFORCE

Vampire



Skill: TP: 6A Standard S (+0) M (+2) L (+4) E (+6)
 Size: Small Fore: 2 2
 IT18 Left: 2 2 1
 CT20 Right: 2 2 1
 Special Abilities: Aft: 1 1

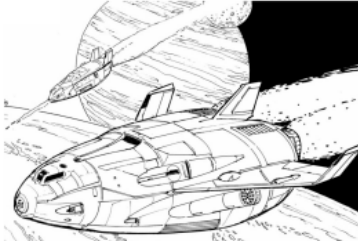
Armor/Structure Threshold: 2



BATTLETECH

18 PV | BATTLEFORCE

Vampire



Skill: TP: 6A Standard S (+0) M (+2) L (+4) E (+6)
 Size: Small Fore: 2 2
 IT18 Left: 2 2 1
 CT20 Right: 2 2 1
 Special Abilities: Aft: 1 1

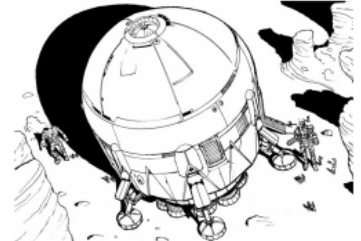
Armor/Structure Threshold: 2



BATTLETECH

18 PV | BATTLEFORCE

Manatee



Skill: TP: 4P Standard S (+0) M (+2) L (+4) E (+6)
 Size: Small Fore: 3 3
 MT4D4 Left: 2 2
 CT396 Right: 2 2
 Special Abilities: Aft: 3 3

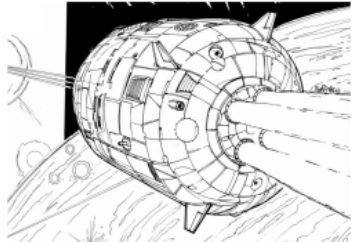
Armor/Structure Threshold: 1



BATTLETECH

30 PV | BATTLEFORCE

Vulture



Skill: TP: 4P Standard S (+0) M (+2) L (+4) E (+6)
 Size: Medium Fore: 4 4 4
 VTL12D2 Left: 2 2 2
 IT30 Right: 2 2 2
 CT1101 Aft: 3 3 2
 Special Abilities:

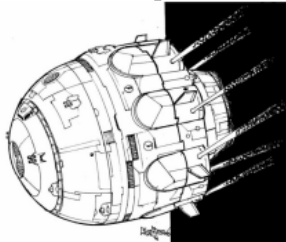
Armor/Structure Threshold: 2



BATTLETECH

132 PV | BATTLEFORCE

Pentagon



Skill: TP: 7P Standard S (+0) M (+2) L (+4) E (+6)
 Size: Medium Fore: 14 14 14
 MARINES25 Left: 8 8 6
 CT574 Right: 8 8 6
 Special Abilities: Aft: 7 7 4

Armor/Structure Threshold: 5



BATTLETECH

44 PV | BATTLEFORCE

Dictator



Skill: TP: 3P Standard S (+0) M (+2) L (+4) E (+6)
 Size: Medium Fore: 8 8 3
 MT36D3 Left: 4 4 1
 CT696 Right: 4 4 1
 Special Abilities: Aft: 4 4

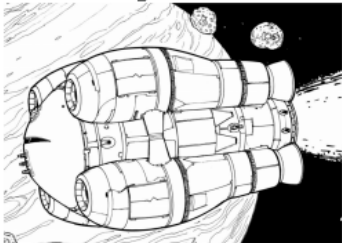
Armor/Structure Threshold: 3



BATTLETECH

45 PV | BATTLEFORCE

Cargomaster



Skill: TP: 3P Standard S (+0) M (+2) L (+4) E (+6)
 Size: Large Fore: 8 8 8
 Left: 5 5 4
 Right: 5 5 4
 Special Abilities: Aft: 4 4 3

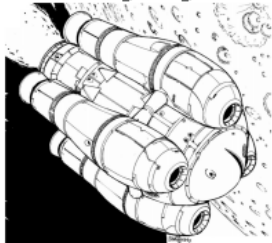
Armor/Structure Threshold: 1



BATTLETECH

32 PV | BATTLEFORCE

Cargoking



Skill: TP: 3P Standard S (+0) M (+2) L (+4) E (+6)
 Size: Large Fore: 4 4 4
 Left: 4 4 3
 Right: 4 4 3
 Special Abilities: Aft: 4 4 2

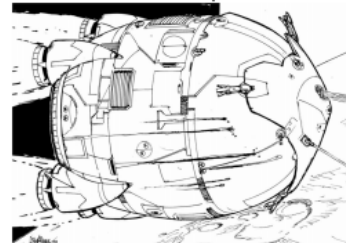
Armor/Structure Threshold: 1



BATTLETECH

122 PV | BATTLEFORCE

Model 96 "Elephant"



Skill: TP: 5P Standard S (+0) M (+2) L (+4) E (+6)
 Size: Large Fore: 14 14 12
 Left: 7 7 6
 Right: 7 7 6
 Special Abilities: Aft: 8 8 7

Armor/Structure Threshold: 5



BATTLETECH

67 PV | BATTLEFORCE

Colossus



Skill: TP: 3P Standard S (+0) M (+2) L (+4) E (+6)
 Size: Large Fore: 10 10 7
 Left: 6 6 5
 Right: 6 6 5
 Special Abilities: Aft: 6 6 4

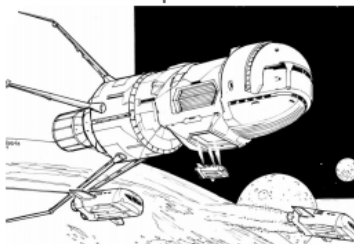
Armor/Structure Threshold: 3



BATTLETECH

4 PV | BATTLEFORCE

Explorer



Skill: TP: 2K Standard S (+0) M (+2) L (+4) E (+6)
 Size: Small Fore: — — —
 Left: — — —
 Right: — — —
 Special Abilities: Aft: — — —

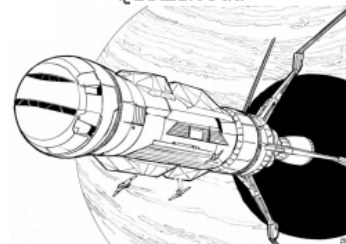
Armor/Structure Threshold: 1

Armor: 7
 Structure: 1

BATTLETECH

6 PV | BATTLEFORCE

Quetzalcoatl



Skill: TP: 4K Standard S (+0) M (+2) L (+4) E (+6)
 Size: Small Fore: — — —
 Left: — — —
 Right: — — —
 Special Abilities: Aft: — — —

Armor/Structure Threshold: 2

Armor: 11
 Structure: 1